**CONVERSION BALL**

This game is a combination of soccer and Grandview Middle School Speedball. The object of the game is to move the ball to the opposing team’s goal by either throwing/passing the ball **OR** using soccer skills to move the ball towards the goal.

RULES OF PLAY:

If the ball is on the ground, play the ball just as one would do in a soccer game by kicking or heading of the ball. If a hand ball is called, the other team takes over possession at that spot and play continues with one free pass to a team mate **before** a shot on goal is attempted.

 \*\*At any point in the game the ball can be converted into an aerial game (throwing) by converting the ball up to self or to a team mate. This can be accomplished in several methods. 1). Trap the ball between feet and hop it up to self. If the ball is not caught, the other team takes over possession at that spot. They then can either play soccer or just pick up the ball and start throwing. 2). A player can kick the ball into a wall and make a catch, thus converting to the aerial game. 3). Kicking the ball up towards a team mate so they can catch it and thus convert it.

\*\*At any point in the game, a player can drop the ball and play soccer or convert the ball to the air game.

\*\*If the ball hits the ground and stays on the ground, one must play soccer until converted. If the ball hits the ground and is caught on the bounce, the ball has been converted and may be played as an aerial game.

\*\* The scoring player rotates to become their team’s new goalie.

**SCORE/POINTS:**

**To score:** The ball must enter completely into the net. We use the black strap of our Pugg Nets as the line the ball must cross over to score.

**\*If the ball is thrown in, it scores 1 point**

**\*If the ball is kicked in, it scores 2 points**

**\*\* NOTE:** **GOALIES CAN NOT SCORE POINTS FOR THEIR TEAM!**