**Grandview Middle School’s SPEED BALL**

**RULES OF PLAY**

**The object of the game is score more points than your opponent.**

**The only way to move the ball to score is by a throw/pass.**

The game begins with a jump ball at center court. Once a team member gains possession of the ball, they can either pass to a team mate or take a shoot on goal.

The player with the ball in their possession **may not** run/walk with the ball but may pivot as in basketball to gain a better angle or pass. If a **“travel”** occurs, the other team takes over possession at that spot and game continues.

**To score**: The team **must throw the ball** into the net -- **not reaching the ball in**. The ball may bounce/roll into the net to score as well. Once a score is made, that player scoring, becomes the new goalie for their team.

If the ball is thrown and lands on the ground, it is still live and first player to touch it will gain possession and play continues.

Defense should remain more than an arm’s length away from the person with the ball for their personal protection. Also, a **defender** **cannot** **knock the ball** **out of** **the hands of the player who has possession of the ball**. If this occurs, then the ball goes back to the team member who had the ball and play continues **OR** you can award a penalty shot from that spot for the infraction!

We play with a “Goalie Crease” that is 2 meters by 2 meters around the net, using floor tape/painters tape (Blue/Green) to mark the zone. The goalie must stay inside and **ALL PLAYERS MUST STAY OUT AND SHOTS MUST BE MADE OUTSIDE THE CREASE LINE** **TO COUNT AS A SCORE!**